



What Character Class Is Your Dog?

Circle one answer per question. Count your symbols. Find the result on page 2.

1. When you come home, your dog:

- ☐ Has been waiting by the door the whole time
- ☐ Launches at you like a cannonball
- ☐ Is on the couch, pretending it wasn't
- ☐ Has already opened the treat cabinet
- ☐ Brings you a stick from the yard
- ☐ Sings the song of its people

2. On a walk, your dog:

- ☐ Knows exactly which way the pet store is
- ☐ Pulls like it's in a sled race
- ☐ Stays between you and every stranger
- ☐ Says hi to every person and every dog
- ☐ Sniffs one blade of grass for ten minutes
- ☐ Eats something off the ground before you can stop it

3. Its favorite toy:

- ☐ Your socks
- ☐ A stick. Or a pinecone. Or mud.
- ☐ A puzzle feeder
- ☐ The same toy it's loved for years
- ☐ The loudest squeaker in the house
- ☐ Whatever it can destroy fastest

4. Bath time looks like:

- ☐ It endures with quiet dignity
- ☐ It negotiates. With its eyes.
- ☐ It vanishes the moment the water runs
- ☐ Dramatic howling
- ☐ A wrestling match
- ☐ It rolls in something gross right after

5. The mail carrier arrives. Your dog:

- ☐ Doesn't notice. Busy stealing a sandwich.
- ☐ One warning bark, then stands guard
- ☐ Gives a full concert
- ☐ Watches silently. Plotting.
- ☐ Charges the window
- ☐ Is asleep in a sunbeam

6. Its special skill:

- ☐ A dozen different sounds for 'feed me'
- ☐ Knowing when you're sad
- ☐ Finding the one mud puddle
- ☐ Zoomies at 3 a.m.
- ☐ Learning a trick in a day
- ☐ Counter surfing

7. At bedtime, your dog:

- ☐ Arranges its blanket exactly right
- ☐ Takes up the whole bed, sideways
- ☐ Sleeps facing the door
- ☐ Starts on the floor, ends on your pillow
- ☐ Picks the spot by the plants or the window
- ☐ Talks in its sleep

8. Your dog in one word:

- ☐ Sneaky
- ☐ Earthy
- ☐ Chaos
- ☐ Loud
- ☐ Loyal
- ☐ Clever

Tally

■ The Barbarian _____

▲ The Rogue _____

◆ The Paladin _____

+ The Bard _____

♪ The Druid _____

● The Wizard _____

Tie? You're multiclassed. Read both.



Your Results

Take the interactive version and share your result at welcomehomenerd.com.

■ The Barbarian

Zoomies at 3 a.m. Rage against the vacuum.

Your dog lives at full volume. It greets you like a cannonball, plays like a wrestler and sleeps like it was knocked out. Pure, joyful chaos with a heart of gold.

Special ability: Unstoppable Zoomies

Weakness: Doorbells, vacuums, and the concept of inside voices

Favorite loot: Anything it can destroy in under a minute

▲ The Rogue

It wasn't on the couch. You didn't see anything.

Your dog is a master of stealth. Socks vanish. Sandwiches disappear from the counter. It is always somewhere it isn't allowed, wearing an expression of total innocence.

Special ability: Counter Surf (sneak attack on unattended food)

Weakness: The sound of a cheese wrapper

Favorite loot: Your socks, your seat, your sandwich

◆ The Paladin

Waited by the door the whole time.

Loyal, steady and protective, your dog takes its duties seriously. It knows when you're sad, sleeps facing the door, and gives exactly one warning bark before standing guard.

Special ability: Aura of Comfort

Weakness: Being left out of any room you're in

Favorite loot: The same well-loved toy it's had for years

+ The Bard

Sings the song of its people.

Your dog has a lot to say and an audience everywhere it goes. It greets every person on the walk, howls along with sirens, and has a different sound for 'dinner,' 'outside' and 'excuse me.'

Special ability: Bardic Inspiration (one howl and everyone smiles)

Weakness: Being ignored for even a moment

Favorite loot: The loudest squeaky toy in the house

♪ The Druid

One with nature. Specifically, the mud.

Your dog is deeply connected to the outdoors. It brings you sticks, inspects every blade of grass, naps in sunbeams and finds the only puddle in the county right after a bath.

Special ability: Wild Shape (clean dog to mud monster in seconds)

Weakness: Bath time

Favorite loot: Sticks, pinecones and things best left unidentified

● The Wizard

Learned to open the treat cabinet.

Your dog is too smart for its own good. It solves puzzle toys in minutes, learns tricks in a day, and knows which walking route ends at the pet store. You suspect it is running a long con.

Special ability: Arcane Manipulation (the eyes)

Weakness: Being bored. Boredom leads to projects.

Favorite loot: Puzzle feeders and anything with a lid



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Dog Character Sheet

Roll for cuteness. (Natural 20.)

Character name _____

Breed _____

Level (age) _____

Party (humans and pets) _____

Class: ☐ Barbarian ☐ Rogue ☐ Paladin ☐ Bard ☐ Druid
☐ Wizard

Portrait goes here

STR

Tug-of-war



1 to 20

DEX

Catching



1 to 20

CON

Walk stamina



1 to 20

INT

Tricks



1 to 20

WIS

Knows it's dinnertime



1 to 20

CHA

Puppy eyes



1 to 20

Known spells (tricks)

- | | |
|------------------------------------|------------------------------------|
| ☐ Sit | ☐ Down |
| ☐ Stay | ☐ Come |
| ☐ Paw | ☐ Spin |
| ☐ Roll over | ☐ Speak |
| ☐ Leave it | ☐ Play dead |
| ☐ High five | ☐ Go to bed |

Alignment

Lawful Good

Neutral Good

Chaotic Good

Lawful Neutral

True Neutral

Chaotic Neutral

Lawful Snack

Neutral Snack

Chaotic Snack

Special abilities

Weaknesses

Inventory (toys and treasures)

Favorite loot (treats)
